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## Advanced Operating Systems Lecture notes

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## CSci555: Advanced Operating Systems Lecture 4 - September 16 2005 Naming and Binding

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(lecture slides written by Dr. Clifford Neuman)

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### Naming Concepts

- **Name**
  - What you call something
- **Address**
  - Where it is located
- **Route**
  - How one gets to it

What is <http://www.isi.edu/~dongho> ?
- But it is not that clear anymore, it depends on perspective. A name from one perspective may be an address from another.
  - Perspective means layer of abstraction

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### What are the things we name

- **Users**
  - To direct, and to identify
- **Hosts (computers)**
  - High level and low level
- **Services**
  - Service and instance
- **Files and other “objects”**
  - Content and repository
- **Groups**
  - Of any of the above

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### How we name things

- **Host-Based Naming**
  - Host-name is required part of object name
- **Global Naming**
  - Must look-up name in global database to find address
  - Name transparency
- **User/Object Centered Naming**
  - Namespace is centered around user or object
- **Attribute-Based Naming**
  - Object identified by unique characteristics
  - Related to resource discovery / search / indexes

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### Namespace

- A name space maps:

$$\Sigma^* \rightarrow X \times O$$

At a particular point in time.

- The rest of the definition, and even some of the above, is open to discussion/debate.
- What is a “flat namespace”
  - Implementation issue

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## Case Studies

- **Host Table**

- Flat namespace (?)
- Global namespace (?)

```
GetHostByName(usc.arp){
  scan(host file);
  return(matching entry);
}
```

- **Grapevine**

- Two-level, iterative lookup
- Clearinghouse 3 level

- **Domain name system**

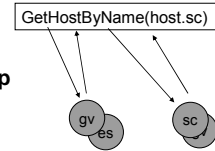
- Arbitrary depth
- Iterative or recursive(chained) lookup
- Multi-level caching

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## Case Studies

- **Host Table**

- Flat namespace (?)
- Global namespace (?)



- **Grapevine**

- Two-level, iterative lookup
- Clearinghouse 3 level

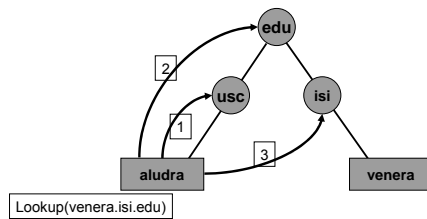
- **Domain name system**

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## Domain Name System

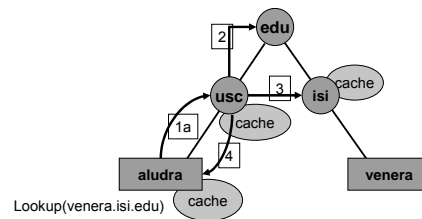
### Iterative query



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## Caching in the Domain Name System

### Chained query



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## Scalability of naming

- **Scalability**

- Ability to continue to operate efficiently as a system grows large, either numerically, geographically, or administratively.

- **Affected by**

- Frequency of update
- Granularity
- Evolution/reconfiguration

- **DNS characteristics**

- Multi-level implementation
- Replication of root and other servers
- Multi-level caching

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## Closure

- **Closure binds an object to the namespace within which names embedded in the object are to be resolved.**

- “Object” may as small as the name itself

- GNS binds the names to namespaces
- Prospero binds enclosing object to multiple namespaces
- Tide and quicksilver bind users to namespaces
- NFS mount table constructs system centered namespace

- Movement of objects can cause problems

- When closure is associated with wrong entity

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## Other implementations of naming

- **Broadcast**
  - Limited scalability, but faster local response
- **Prefix tables**
  - Essentially a form of caching
- **Capabilities**
  - Combines security and naming
  - Traditional name service built over capability based addresses

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## Advanced Name Systems

- **DEC's Global Naming**
  - Support for reorganization the key idea
  - Little coordination needed in advance
- **Half Closure**
  - Names are all tagged with namespace identifiers
    - DID - Directory Identifier
    - Hidden part of name - makes it global
    - Upon reorganization, new DID assigned
    - Old names relative to old root
  - But the DID's must be unique - how do we assign?

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## Prospero Directory Service

- **Multiple namespace centered around a "root" node that is specific to each namespace.**
  - Closure binds objects to this "root" node.
- **Layers of naming**
  - User level names are "object" centered
  - Objects still have an address which is global
  - Namespaces also have global addresses
- **Customization in Prospero**
  - Filters create user level derived namespaces on the fly
  - Union links support merging of views

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## Resource Discovery

- **Similar to naming**
  - Browsing related to directory services
  - Indexing and search similar to attribute based naming
- **Attribute based naming**
  - Profile
  - Multi-structured naming
- **Search engines**
- **Computing resource discovery**

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## The Web

- **Object handles**
  - Uniform Resource Identifier (URI's)
  - Uniform Resource Locators (URL's)
  - Uniform Resource Names (URN's)
- **XML**
  - Definitions provide a form of closure
    - Conceptual level rather than the "namespace" level.

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## LDAP

- **Manage information about users, services**
  - Lighter weight than X.500 DAP
    - Heavier than DNS
  - Applications have conventions on where to look
    - Often data is duplicated because of multiple conventions
  - Performance enhancements not as well defined
    - Caching harder because of less constrained patterns of access

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